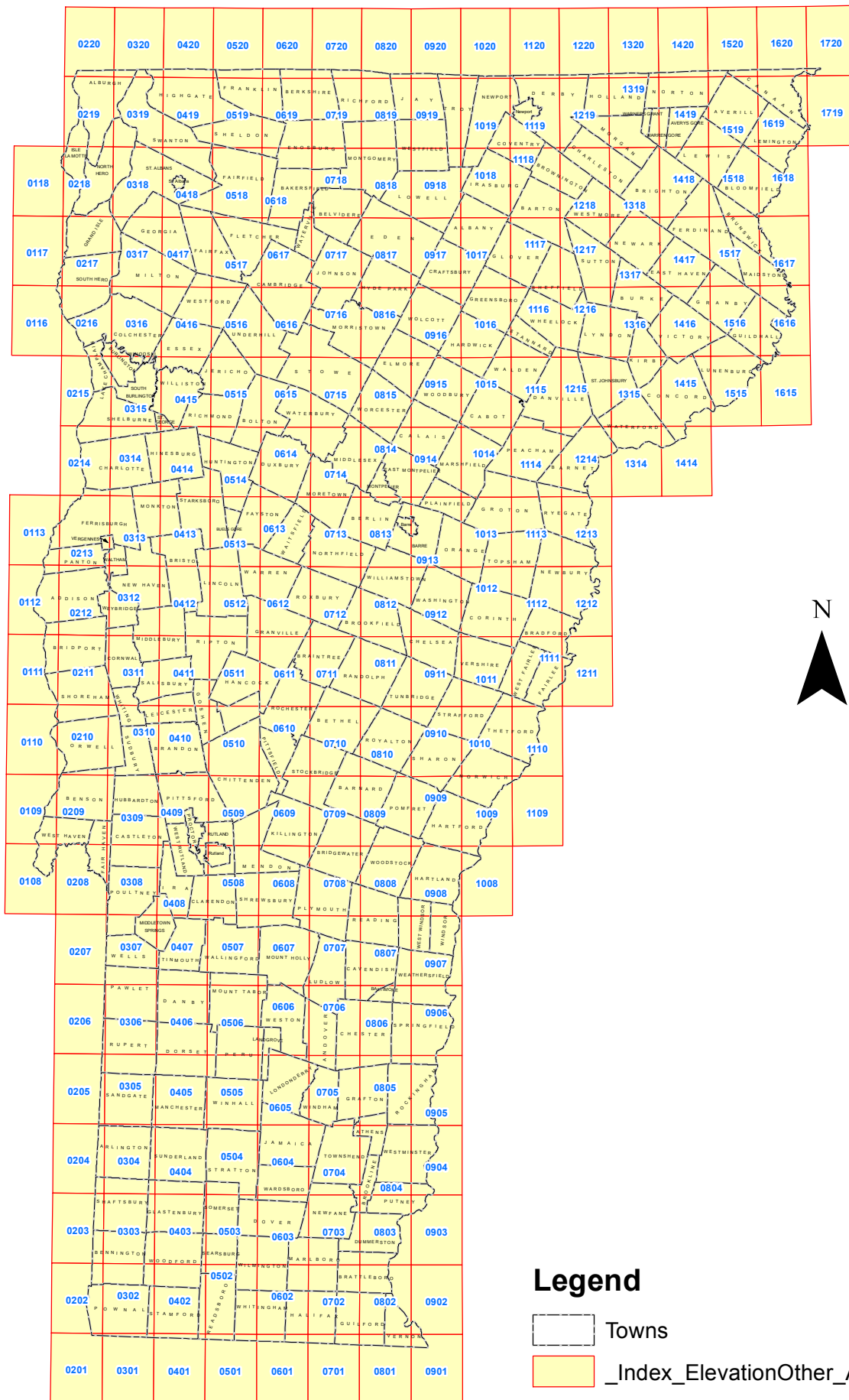



# Index\_ElevationOther\_ASPECT10M



## Legend

 Towns

 \_Index\_ElevationOther\_ASPECT10M